DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS					WORLDBRIDGE FEDERATION	
OVERCALLS (Style; Responses; 1/2 level; Reopening)		OPENING	LEA	DS STYLE			
7-16Hcp;with 4-+ suit,new suit resp=semi F		LEAD IN PARTNER'S SUIT			CONVENTION CARD		
CUE then new suit is F	SUIT 0-1, 4 th · MUD		Low with honor				
	NT 0−1, 4 th • MUD		Same				
	SUBSEQ	stand				Chinese Taipei Players:Chen Yeh /J.Y.Shih	
	OTHERS: ST), AK Lead A					
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)]	LEAD	S	SYSTEM SUMMARY		
Good 15-bad 18Hcp	LEAD	VS.SUIT		VS.NT			
Stay +TSR	Α	AKx	AKx			GENERAL APPROACH AND STYLE	
System on	K KQx		KQx		Natural 5542		
	Q	QJx;		QJx		SYS 1NT=NF	
JUMP OVERCA LLS (Style; Responses; Unusual NT)	J	J10x \ KJ10		J10x · HJ10			
1-suit INV	10	109 · K109		109 · H109			
2-3 Law	9	109xx \ 9xx		98x \ 9x \ H98			
	Hi-x	xx · xxx · xxxx · x	XXXX	Xx · xxx · x	xxx · xxxxx		
	Lo-x	Hxx · Hxxx · Hxxxx		Hxx \ Hxx \ ,Hxxxx		1NT opening: good 15-bad 18	
DIRECT and JUMP CUE BIDS (Styles; Responses; Reopen)		SIGNALS IN O	RDER	OF PRIORI	SAYC		
(1H)2H=S+C		Partner's Lead	Dec	lare's Lead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
(1S)2S=H+C		Hi=ENG, L=disc			H=ENC, L=disc	2♦/2♥/2♠=WK maybe 5 cards	
(1C/D)2C/D=H+S	Suit					2NT= ask short	
VS. Strong /Weak NT	_	Hi=ENC,			H=ENC,L=disc,		
Natural X=power	NT						
16 ⁺ vs Strong NT							
14 ⁺ vs weak NT	SIGNALS(NCLUDING TRUM	PS)				
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)							
X= TO, NT=NAT			OUBL				
	TAK	EOUT DOUBLES ((Style;	Respponses;			
VS. ARTIFICIAL STRONG OPENINGS 1♣	Support for	other suit or strong ha	ınd				
NAT		n new suit is forcing			SPECIAL FORCING PASS SEQUENCES		
	1	6					
						-	
	4						
	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES						
						IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
OVER OPPONENTS' TAKEOUT DOUBLE						Over call maybe 4 cards	
1/2 level to play, xx show good hand to play						Some weak 2 might be very weak	
	1					PSYCHICS:	
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OPENING	TICK IF ARTIFICIAL	MIN No OF CARDS	NEG.DBL THRU	DISCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣		2	4♥	4♥ 11-21 DR=limit,1N/1m: 6-10; 2N/1m: 11-13;3		NEW SUIT BY RESP IS F	
1 •		4	4♥	11-21	DR=limit,1N/1m: 6-10; 2N/1m: 11-13;3N/1m: 14-16	NEW SUIT BY RESP IS F	
1♥		5	4♦	11-21	DR=limit,1N=6-10; 2N=inv;3N=14-16BAL	NEW SUIT BY RESP IS F	
1•		5	4♥	11-21	DR=limit,1N=6-10; 2N=inv;3N=14-16BAL	NEW SUIT BY RESP IS F	
1NT				15-17,BAL.	2♣= stayman; 2♦=2♥; 2♥=2♠;2♠=3♠; 3♣=3♦	3LEVEL F,2LEVEL NF	
2♠	*	0	4♠	22+ or 8.5+ tricks	2 ◆=0~7, 2nt=8-9,suit=8+,5+cards		
2♦	*	5+		preempt	2NT=Asking shortness		
2♥	*	5+		preempt	2NT=Asking shortness		
2♠	*	5+		preempt	2NT=Asking shortness		
2NT				19-21	3♣= stayman Transfer Majors;		
3♣		5+		preempt		HIGH LEVEL	
3♦		5+		preempt		4NT is mostly for Blackwood 0-	4 \ 1 \ 2 \ 3
3♥		5+		preempt			
3 ♠ 3NT		5+		preempt Gambling	4C/4D/Pick up	Opening maybe depend o	n shape
4 4				preempt	4C/4D/Fick up		
4				preempt			
4 V				preempt			
4♠				preempt			